

NOTICE OF REGULAR CITY COUNCIL MEETING

NOTICE IS HEREBY GIVEN THAT THE ABOVE CALLED **REGULAR CITY COUNCIL MEETING OF THE CITY COUNCIL** OF THE CITY OF TERRELL HILLS, TEXAS, WILL BE HELD ON **MONDAY THE 5TH DAY OF MAY, 2025 AT 4:00 P.M., AT CITY HALL, LOCATED AT 5100 N. NEW BRAUNFELS, TERRELL HILLS, TEXAS,** TO CONSIDER AND ACT UPON THE LAWFUL SUBJECTS WHICH COME BEFORE SAID MEETING, INCLUDING THE FOLLOWING ITEMS TO BE DISCUSSED AND ACTED UPON:

AGENDA

1. Call to Order and Recording of Quorum
2. Review/Action of minutes from:
 - a. April 14th Regular Meeting
3. Comments by Citizens
(This is the opportunity for visitors and guests to address the City Council on any issue. City Council may not discuss any presented issue, nor may any action be taken on any issue at this time).
4. Administration of the Oath Office for Council Place Three and Council Place Four.
5. Election: Mayor Pro-Tempore to serve a term effective from May 5, 2025, to May 11, 2026.
6. Discussion/Provide Staff Direction: Guidance on FY 2026 Budget Calendar
7. Discussion/Provide Staff Direction: On canceling July council meeting.
8. Discussion/Provide Staff Direction: Selection of streets for the next road project.
- 9 Discussion: Monthly reports as submitted in the council packets.
- 10 Adjournment

The Terrell Hills City Council reserves the right to adjourn into executive session at any time to discuss any of the matters listed above, as authorized by Texas Government Code § 551.071 (Consultation with Attorney) § 551.072 (Deliberations about Real Property) § 551.073 (Deliberations about Gifts and Donations) § 551.074 (Personnel Matters) § 551.076 (Deliberations about Security Devices), and § 551.086 (Economic Development)

This agenda is posted as required under G.C. Section 551.041. This is to certify that I, William Foley, City Manager, posted this Agenda on the board in City Hall and in the glass-enclosed bulletin board located at the front of the City Hall building at _____ a.m./p.m. on _____, 2025.



William Foley, City Manager